



# INVASION

## WHAT ARE THEY?

Invasion games are games in which two teams compete to outscore their opponents within a certain amount of time. Teams score by invading their opponents' side of the field and sending the object (e.g. ball, puck) into a goal or getting the object past a goal line. Players in invasion games constantly transition between offence and defence based on whether or not their team is in possession of the object.

## EXAMPLES OF INVASION GAMES:



BASKETBALL



SOCCER



HOCKEY



FOOTBALL



# TERRITORY

## WHAT ARE THEY?

Territory games are games in which two team compete to outscore their opponents within a certain amount of time. Teams score by attacking their opponents side of the field and sending the object (e.g. ball, puck) into a goal or getting the object pass a goal line. Players in territory games constantly transition between offence and defence based on whether or not their team is in possession of the object.

## EXAMPLES OF TERRITORY GAMES:



BASKETBALL



SOCCER



HOCKEY



FOOTBALL



# NET & WALL

## WHAT ARE THEY?

Net and wall games are games in which players/teams compete to outscore their opponent(s). They do so by sending the object (e.g. ball, shuttlecock) to a space in their opponents' court so that it cannot be played or returned within the boundaries of the game. Net and wall games are typically played on a net-divided court or in a common space using a shared wall.

## EXAMPLES OF NET & WALL GAMES:



TENNIS



BADMINTON



ROUNDNET



VOLLEYBALL



# STRIKING & FIELDING

## WHAT ARE THEY?

Striking and fielding games are games in which teams attempt to outscore their opponents by scoring more runs/points within a set amount of innings. To score a run, players typically need to run around a certain amount of bases or run between two set bases. Within an inning, teams alternate between being at bat (offence) and fielding the ball (defence).

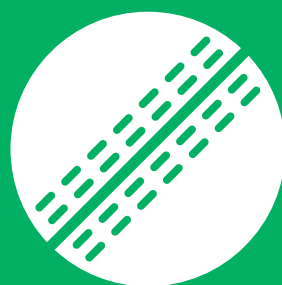
## EXAMPLES OF STRIKING & FIELDING GAMES:



BASEBALL



SOFTBALL



CRICKET



ROUNDERS

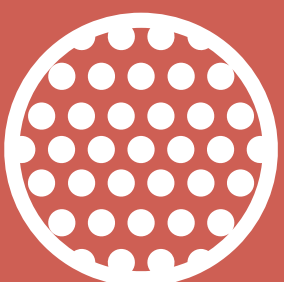


# TARGET

## WHAT ARE THEY?

Target games are games in which players compete to outscore their opponents by placing a projectile (e.g. ball, dart, arrow) closer to a target than their opponent is able to. Some target games are “unopposed” (i.e. a player’s opponent cannot interfere with their play and success depends solely on a player’s accuracy) while others are “opposed” (i.e. a player may interfere with their opponent’s play).

## EXAMPLES OF TARGET GAMES:



GOLF



BOWLING



CURLING



ARCHERY

